

Lesson 1: Creating Complex Illustrations

- Topic 1A: Create Shapes Using Pathfinder Commands
- Topic 1B: Create Compound Paths
- Topic 1C: Organize Objects with Layers
- Topic 1D: Offset Paths
- Topic 1E: Create Symbols
- Topic 1F: Create Custom Pattern Brushes
- Topic 1G: Modify Global Colors
- Topic 1H: Apply Effects

Lesson 2: Creating a Vector Version of a Raster Graphic

- Topic 2A: Open Layered Photoshop Documents
- Topic 2B: Manually Trace Raster Images
- Topic 2C: Auto-Trace Raster Images

Lesson 3: Creating a Banner Graphic

- Topic 3A: Simplify Paths
- Topic 3B: Create Clipping Masks
- Topic 3C: Create 3D Effects
- Topic 3D: Create Blends
- Topic 3E: Share Graphic Styles

Lesson 4: Exporting Graphics for the Web

- Topic 4A: Convert Colors to Web-Safe Colors
- Topic 4B: Create Slices
- Topic 4C: Export Web Graphics

Lesson 5: Applying Color Management

- Topic 5A: When to Use Color Management
- Topic 5B: Set Up Color Management

Lesson 6: Outputting Documents

- Topic 6A: Print a Composite Proof
- Topic 6B: Create Color Separations